NAVYRO BAGASKARA

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PROFESSIONAL SUMMARY

Recent Information Systems graduate with a GPA of 3.87/4.00 and a primary focus on UI/UX Design. Experienced in conducting user research, developing information architecture and user flows, and creating wireframes, high-fidelity interfaces, and interactive prototypes using Figma. Additional experience in content design, social media management, and system requirements analysis, with foundational knowledge of web development.

EDUCATION

Universitas Alma Ata September 2022 – July 2026

- Bachelor's Degree in Information Systems | GPA: 3.87/4.00

RELEVANT EXPERIENCE

UI/UX Designer Intern — Dinas KOMINFO Kabupaten Bantul August – October 2025

- Conducted interviews and observations with four employees to identify user needs for two application projects.
- Independently developed information architecture, user flows, wireframes, high-fidelity interfaces, and interactive prototypes using Figma.
- Presented designs to employees and the division head, then delivered the prototypes as references for further development.

Independent Study in UI/UX Design & Game Development — BISA AI Academy September – December 2024

- Participated in the MSIB Batch 7 Certified Independent Study Program and contributed as a UI/UX Designer to the FanFunds capstone project.
- Collaborated on selected mobile app screens, the design system, and prototypes using Figma.

UI/UX PROJECTS

UAA Research Data Management Information System — UI/UX Designer | View Prototype May – July 2026

- Applied the Design Thinking process, from interviews and observations to high-fidelity prototyping. Usability testing with 20 lecturers yielded a System Usability Scale (SUS) score of 76.75, rated "Acceptable" for acceptability and "Good" for usability.

Household Waste Billing Application — UI/UX Designer | View Prototype August – October 2025

- Independently conducted user research and developed information architecture, user flows, wireframes, high-fidelity interfaces, and interactive prototypes using Figma.

FanFunds — UI/UX Designer | View Prototype October – December 2024

- Contributed to user personas, user flows, the design system, and A/B testing with 30 respondents, as well as the design of home, explore, payment, and leaderboard screens and interactive prototypes.

ADDITIONAL EXPERIENCE

Webinar Speaker, "Optimizing Design with Figma Plugins" — BISA AI Academy November 2024

- Delivered a presentation and practical demonstrations on using Figma plugins and facilitated discussions for dozens of participants.

Communication and Information Staff — HIMSI Universitas Alma Ata May 2024 – June 2025

- Created dozens of visual content pieces using Canva and Figma to support event publicity and share organizational information through Instagram.

Communication and Information Team — KKN-T Group 30, Universitas Alma Ata January – April 2025

- Managed documentation and publicity, edited an educational video, and was listed as a co-creator of two works registered for copyright with the Ministry of Law of the Republic of Indonesia.

CERTIFICATIONS AND ACHIEVEMENTS

STEMSEL UI/UX Associate — STEMSEL Foundation | View Credential December 2024 – December 2027

UI/UX Certified Independent Study (SIB) Batch 7 — BISA AI Academy December 2024

Basic Web Development Training — Dicoding Indonesia June 2024

- Completed three courses—Basic JavaScript Programming, Basic Web Programming, and Front-End Web Development for Beginners—with a total of 131 learning hours.

SKILLS

UI/UX: User research, information architecture, user flows, wireframing, high-fidelity design, interactive prototyping, usability testing, Design Thinking, and System Usability Scale (SUS).
Design and Content: Social media design, visual communication, typography, documentation, publicity, and video editing.
Web Development Fundamentals: HTML, CSS, responsive layouts, basic JavaScript, DOM manipulation, and event handling.
Software: Figma, Canva, CapCut, Adobe Lightroom, Microsoft Word, and Microsoft Excel.
Languages: Indonesian; English — AAEPT score: 497, Alma Ata Language Training Centre.